

Rugged Explorer

Archetype: *Explorer* Motivation: *Duty*
 Style: 3 Health: 6

Primary Attributes

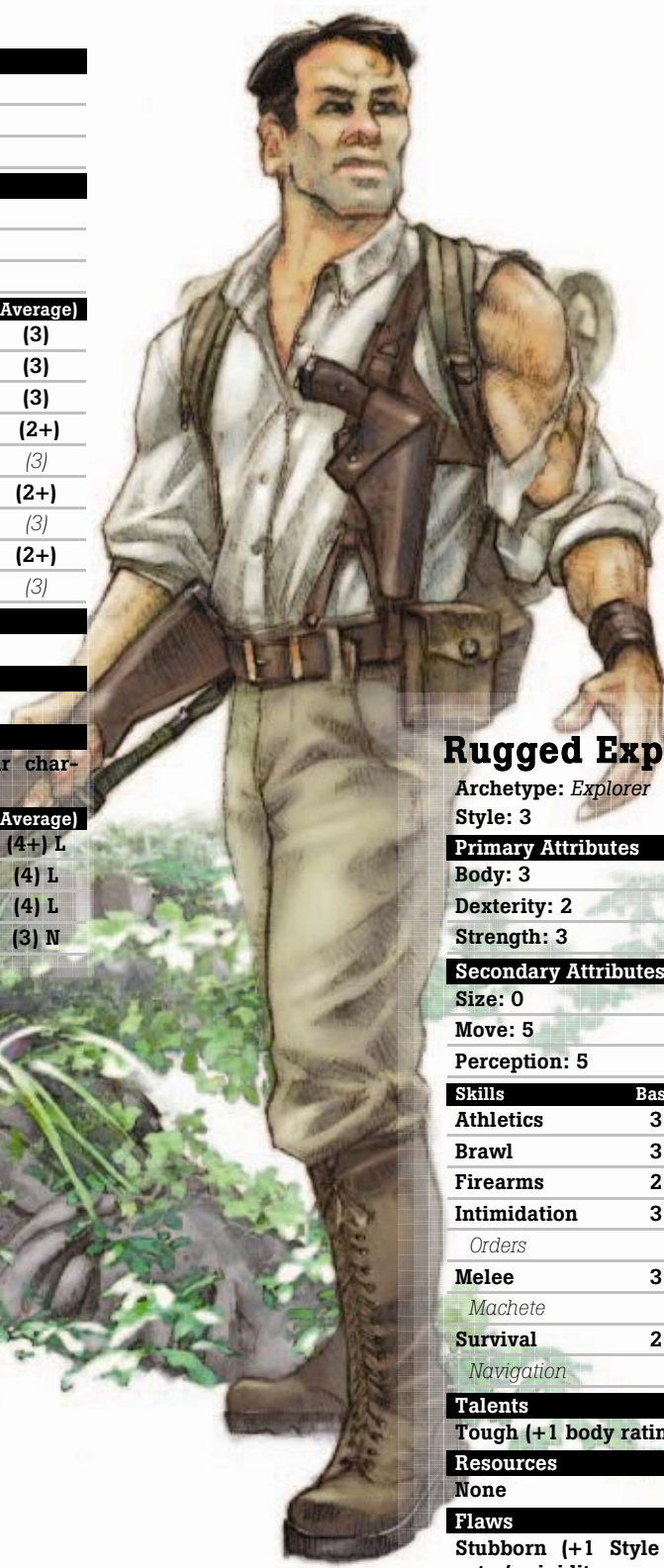
Body: 3 Charisma: 3
 Dexterity: 2 Intelligence: 2
 Strength: 3 Willpower: 3

Secondary Attributes

Size: 0 Initiative: 4
 Move: 5 Defense: 5
 Perception: 5 Stun: 3

Skills

	Base	Levels	Rating	(Average)
Athletics	3	3	6	(3)
Brawl	3	3	6	(3)
Firearms	2	4	6	(3)
Intimidation	3	2	5	(2+)
<i>Orders</i>			6	(3)
Melee	3	2	5	(2+)
<i>Machete</i>			6	(3)
Survival	2	3	5	(2+)
<i>Navigation</i>			6	(3)



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